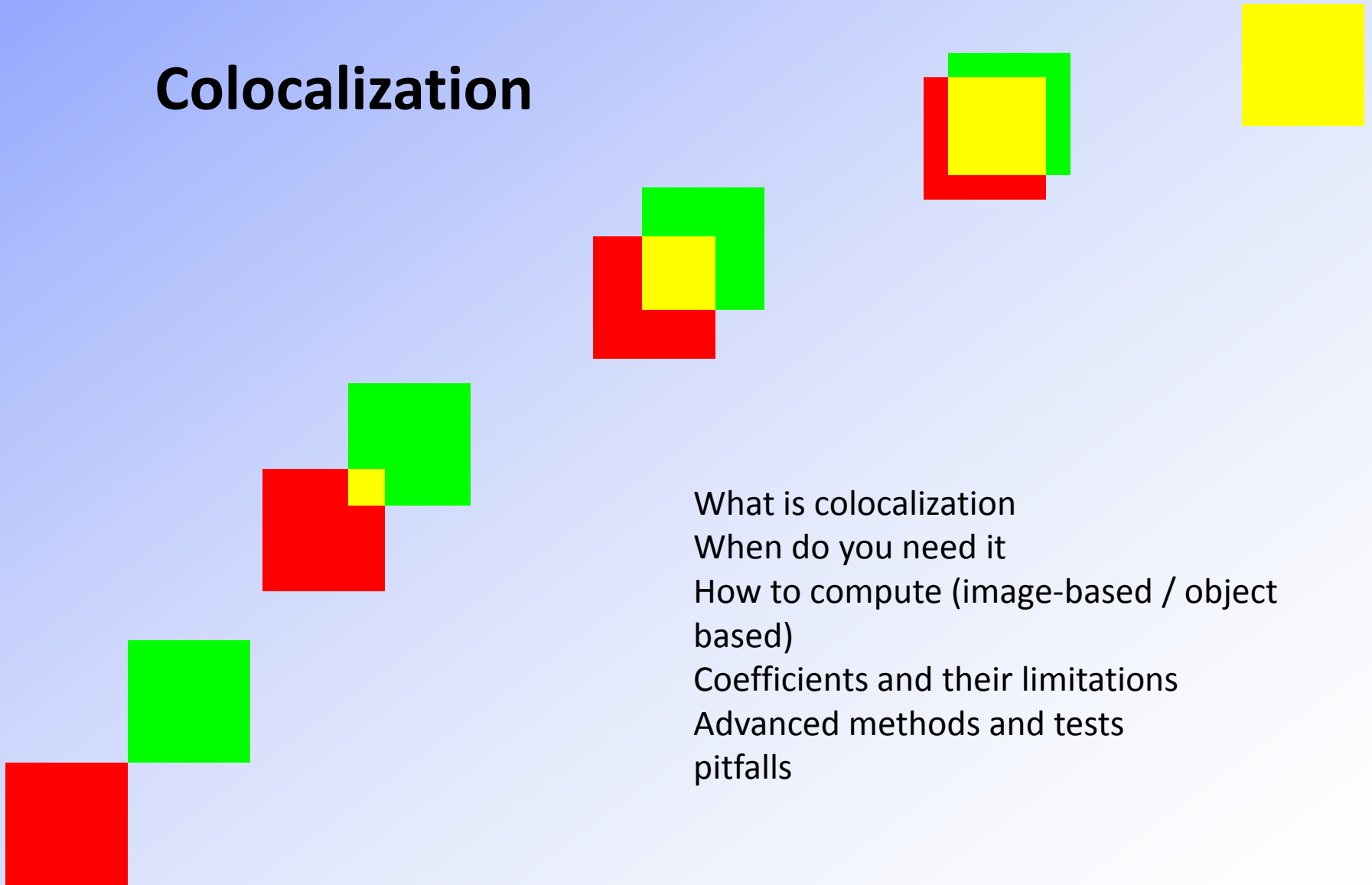


# Colocalization



What is colocalization

When do you need it

How to compute (image-based / object based)

Coefficients and their limitations

Advanced methods and tests

pitfalls

## What is colocalization?

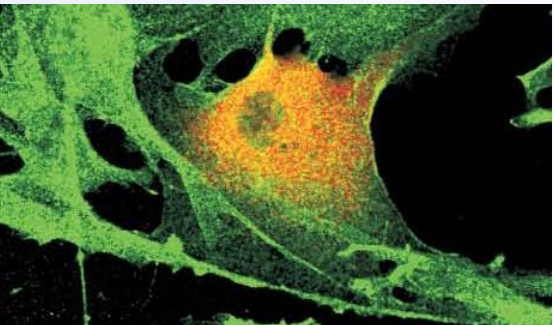
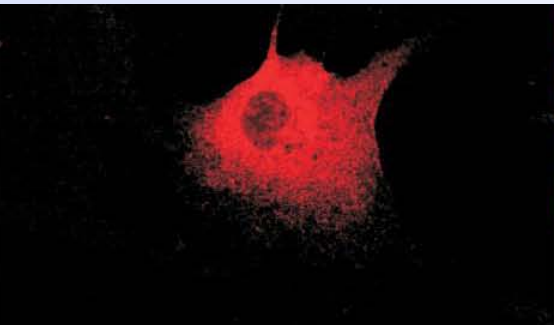
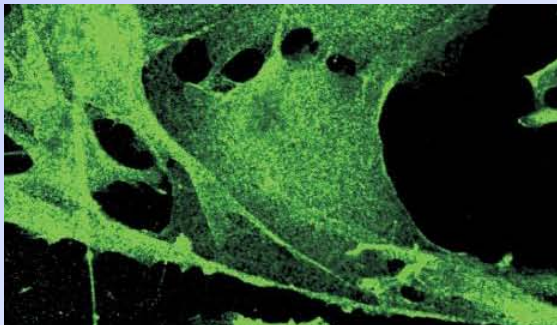
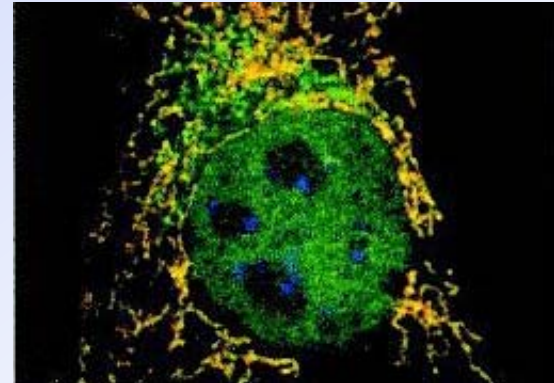
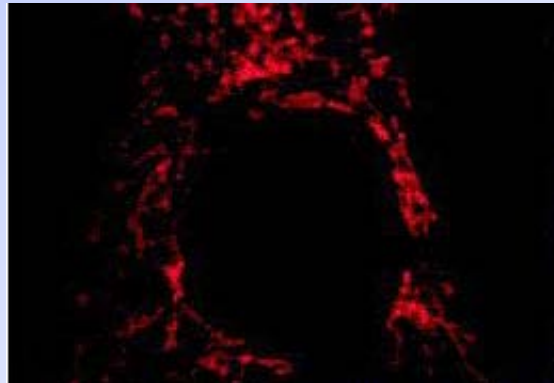
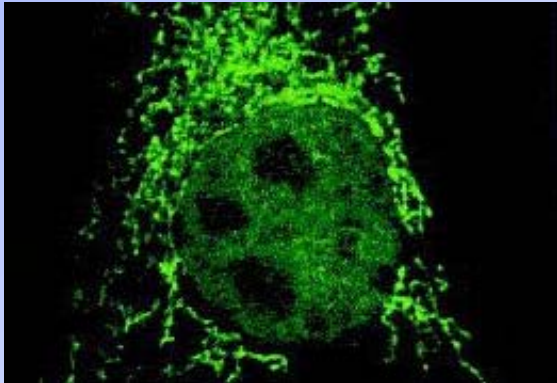
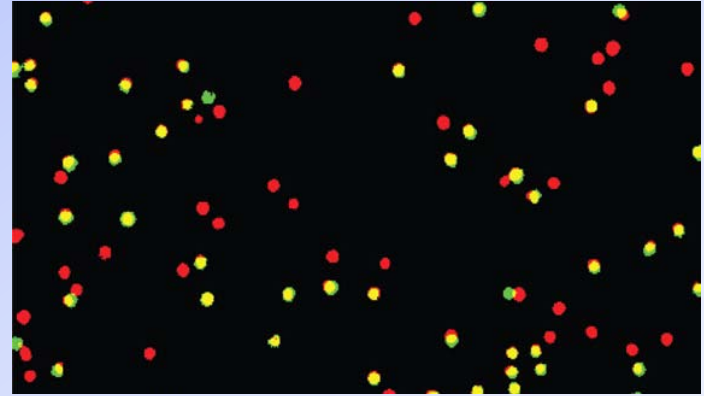
Colocalization occurs when  
signal of two or more  
channels is present in the  
same pixel / voxel

## What are you looking for?

Why doing colocalization analysis?

→ To show two signals coincide locally, within

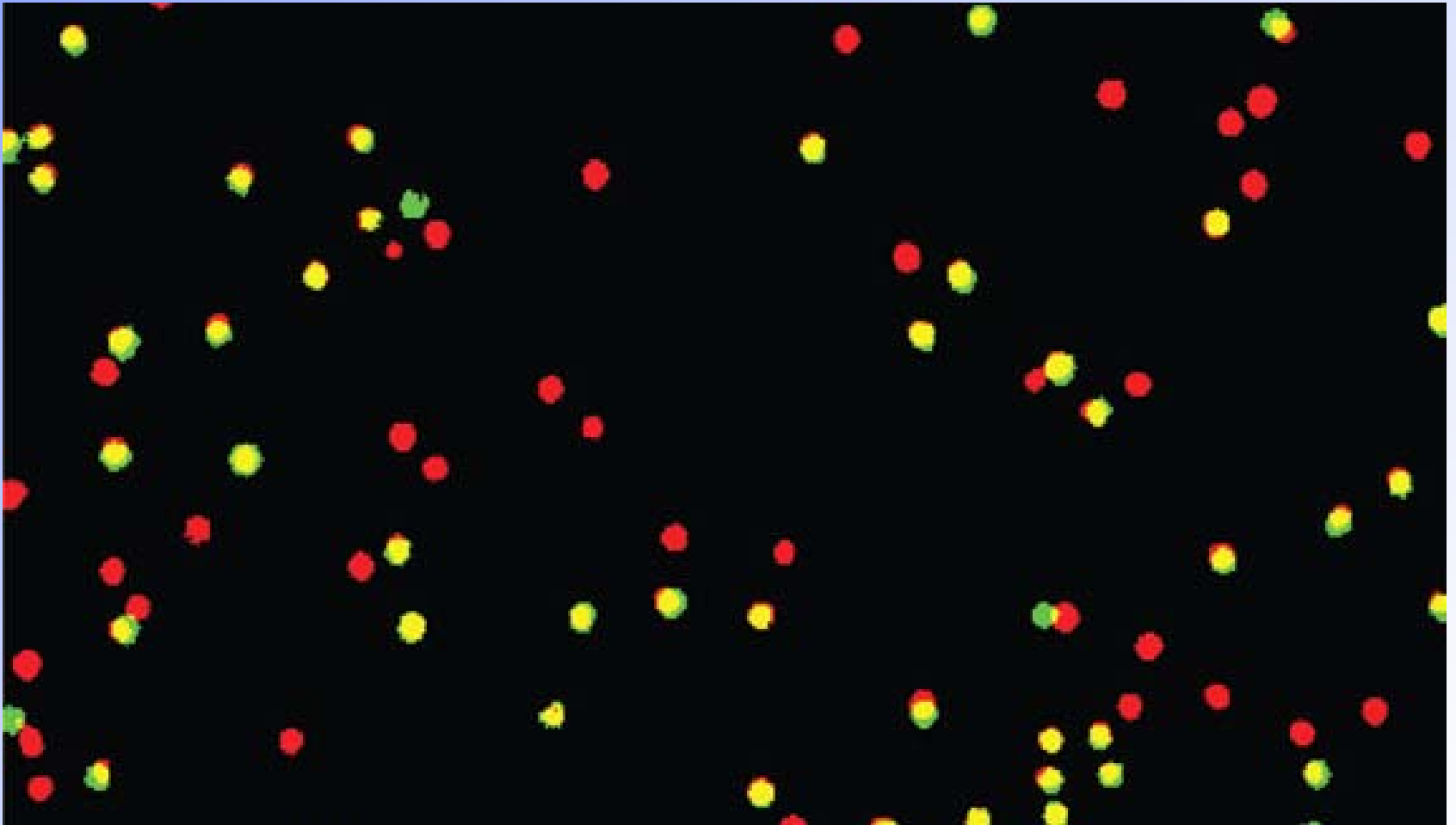
- The same cell?
- The same sub-cellular compartment?
- The same resolution-limited spot?
- The exact same spatial coordinates?



## What are you looking for?

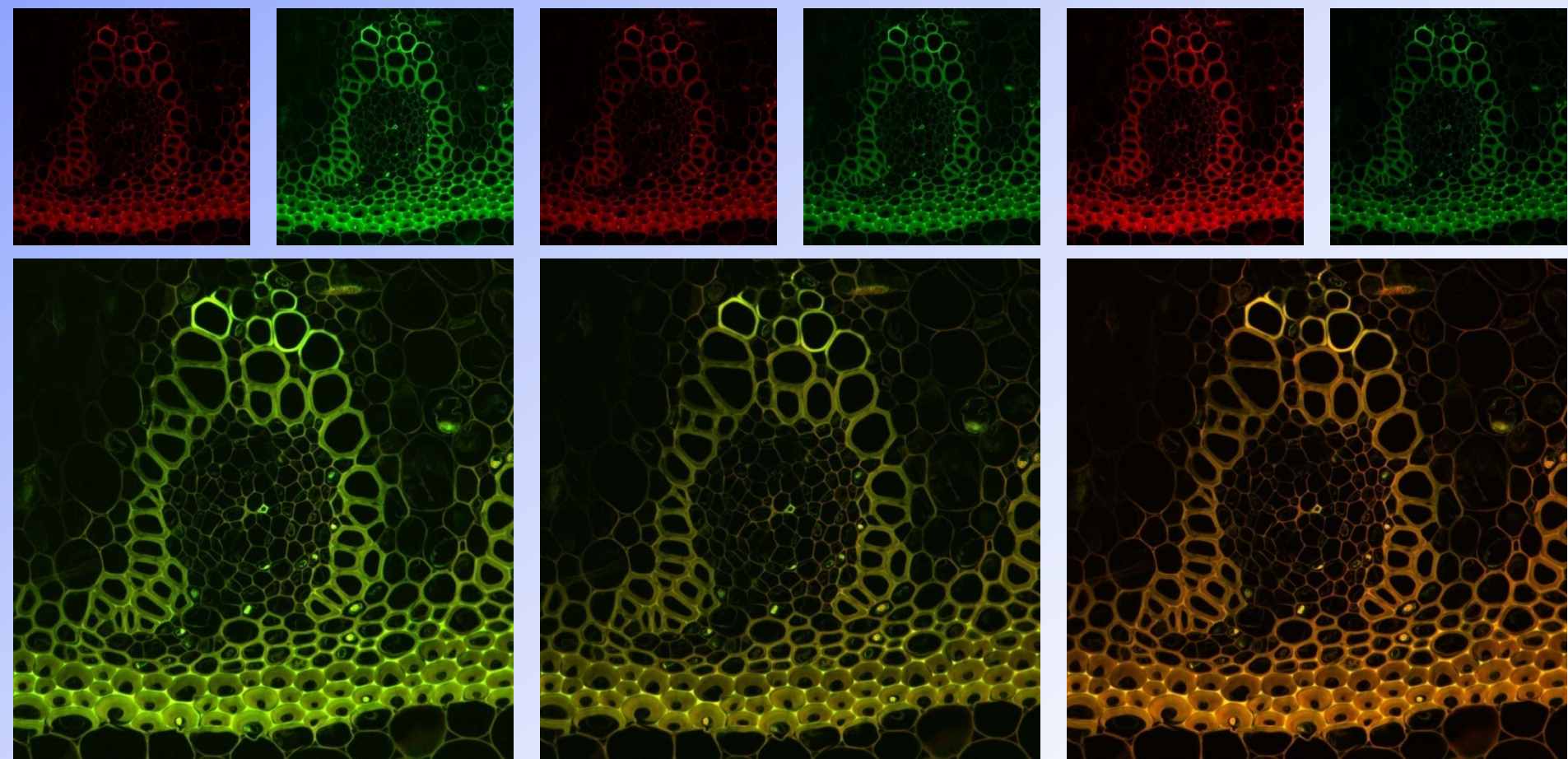
- There is no such thing as „true“ colocalization. Two molecules cannot inhabit the same space.
- Colocalization analysis exploits the resolution limit of optical microscopy
- It works only if there is actual overlap. Two spatially distinct signals that are located in the same organelle do not contribute to any colocalization coefficient.

## qualitative colocalization: the yellow pixel illusion



Pixel colour is an additive superposition of the channel colours. Green plus red is only truly yellow if the intensities are equal, and these can be easily tuned, even in post-processing.

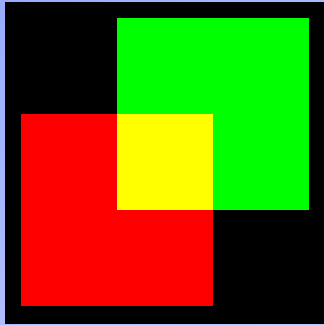
## qualitative colocalization: the yellow pixel illusion



Pixel colour is an additive superposition of the channel colours. Green plus red is only truly yellow if the intensities are equal, and these can be easily tuned, even in post-processing.

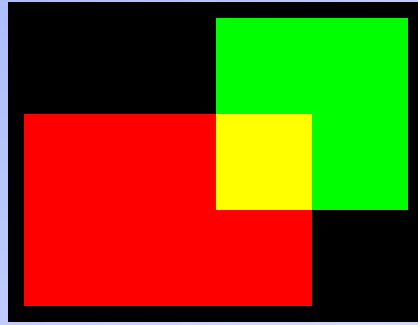
# Colocalization and intuition

25% 25%



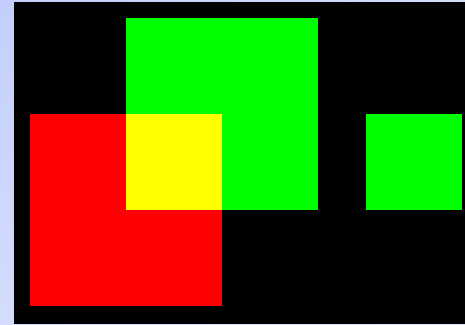
25% ?  
12,5%?

17% 25%



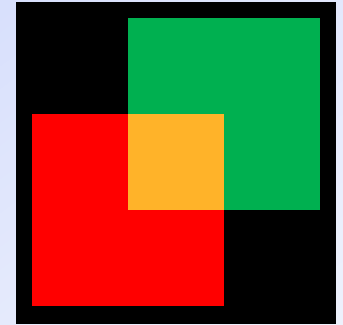
Object shape and size

25% 20%



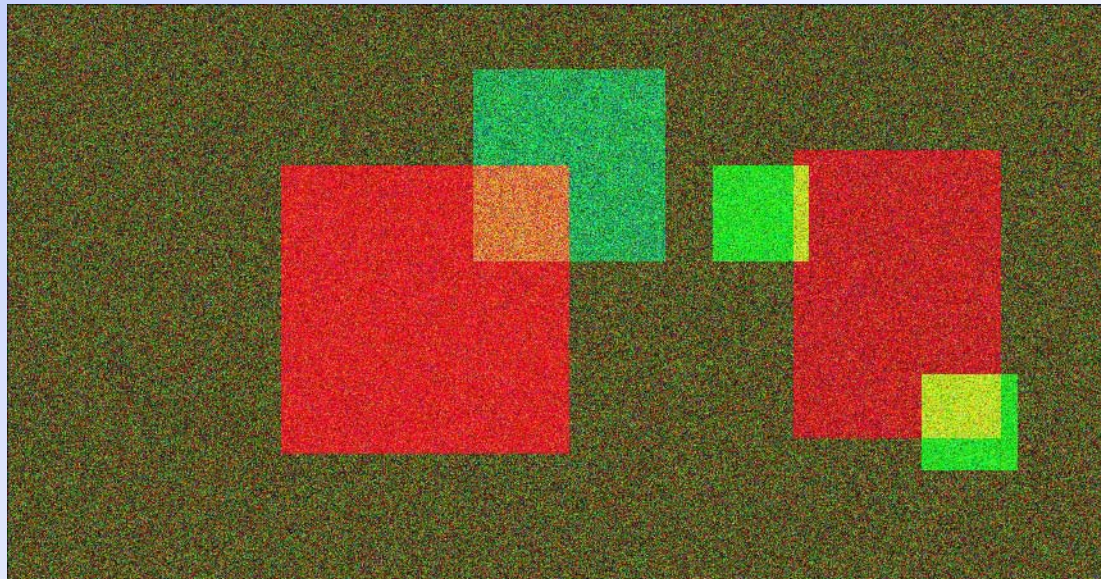
Region of interest

>25%? <25%?



Signal intensity

noise



background

## Quantitative Colocalization: Coefficients



### What you want:

- Automated image analysis without human bias
- sensitivity for small changes invisible to the human eye

### What you get:

- Bias, if coefficients are chosen arbitrarily
- Tunable parameters that greatly influence coefficient values
- Values that need to be interpreted

### What you need:

- Carefully and reasonably chosen image acquisition parameters („garbage in, garbage out“)
- A coefficient matched to the images and the scientific question
- An understanding of what the values actually mean





## Coefficients:

Pearson's coefficient

Spearman's coefficient



Image based

Manders' overlap coefficient

Manders' coefficient  $k1/k2$

Manders coefficient  $M1/M2$



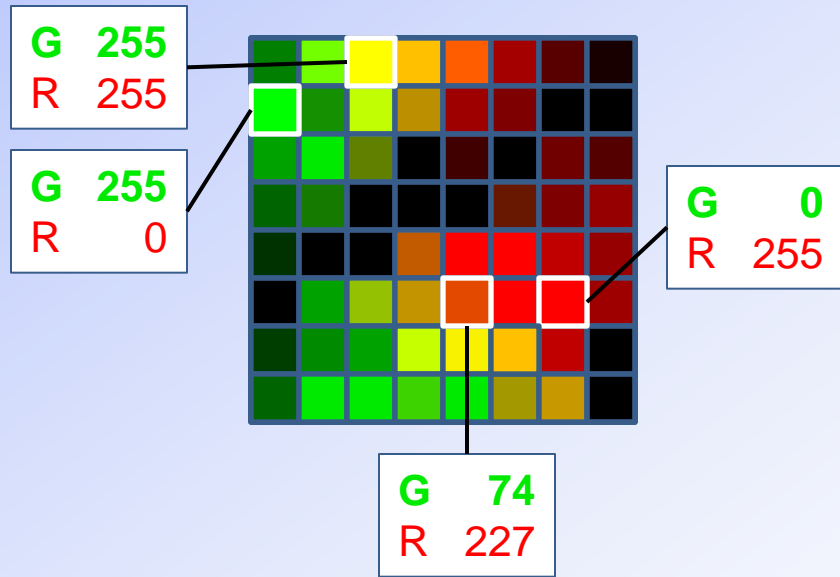
Image based or  
Object based

# Image-based Coefficients: Pearson

$$r_p = \frac{\sum((R_i - \bar{R})(G_i - \bar{G}))}{\sqrt{\sum(R_i - \bar{R})^2} \sqrt{\sum(G_i - \bar{G})^2}} = \frac{\text{covariance}(R, G)}{\sigma_R * \sigma_G}$$

0	115	255	255	255	164	88	24
0	20	193	188	158	126	0	0
0	0	193	0	164	0	112	84
0	20	0	0	0	104	150	126
0	0	0	253	255	255	192	150
0	0	193	255	227	255	255	158
0	0	0	198	248	255	192	0
0	0	0	60	0	164	200	0

Mean: 100.7

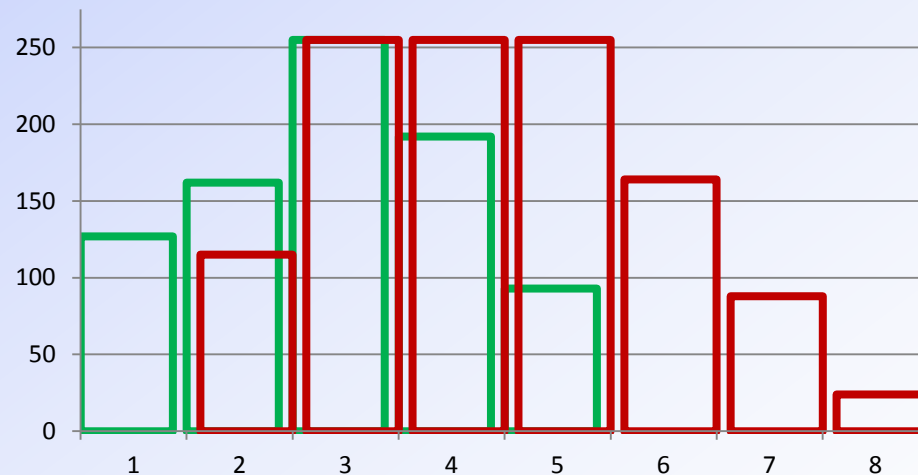


127	255	255	192	93	0	0	0
255	144	253	143	0	0	0	0
162	234	253	0	0	0	0	0
100	122	0	0	0	24	0	0
50	0	0	118	0	0	0	0
0	162	253	192	74	0	0	0
62	138	162	255	242	192	234	0
100	234	234	211	234	152	152	0

Mean: 90.9

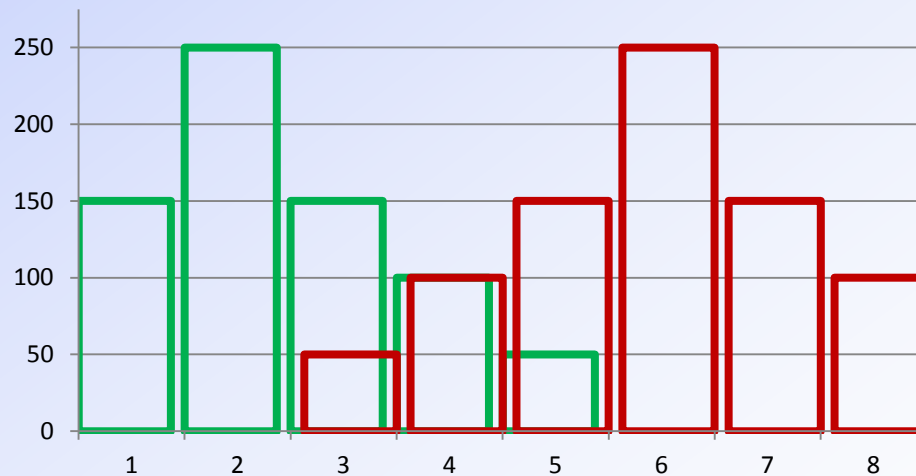
## Image-based Coefficients: Pearson

$$r_p = \frac{\sum((R_i - \bar{R})(G_i - \bar{G}))}{\sqrt{\sum(R_i - \bar{R})^2} \sqrt{\sum(G_i - \bar{G})^2}} = \frac{\text{covariance}(R, G)}{\sigma_R * \sigma_G}$$



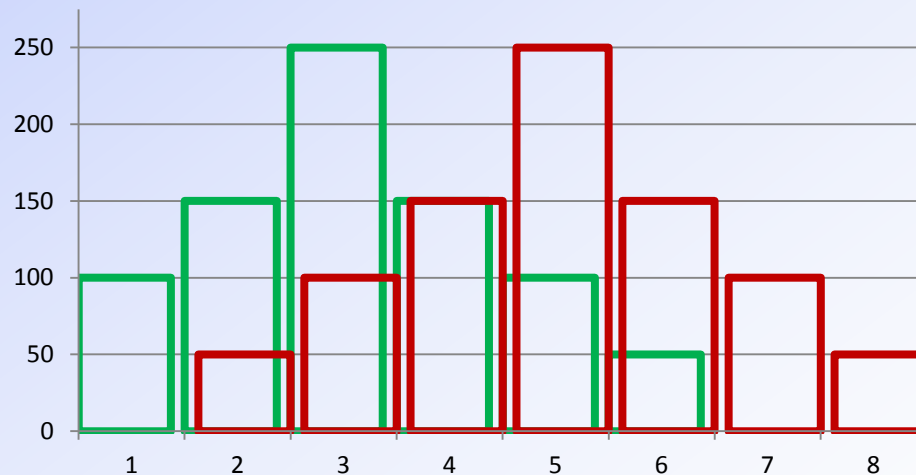
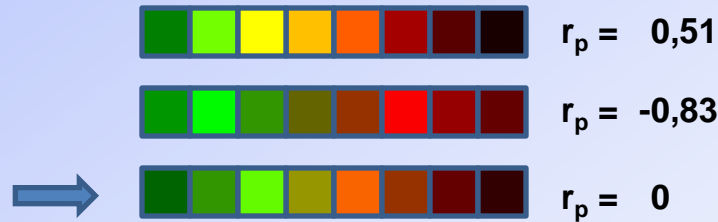
## Image-based Coefficients: Pearson

$$r_p = \frac{\sum((R_i - \bar{R})(G_i - \bar{G}))}{\sqrt{\sum(R_i - \bar{R})^2} \sqrt{\sum(G_i - \bar{G})^2}} = \frac{\text{covariance}(R, G)}{\sigma_R * \sigma_G}$$



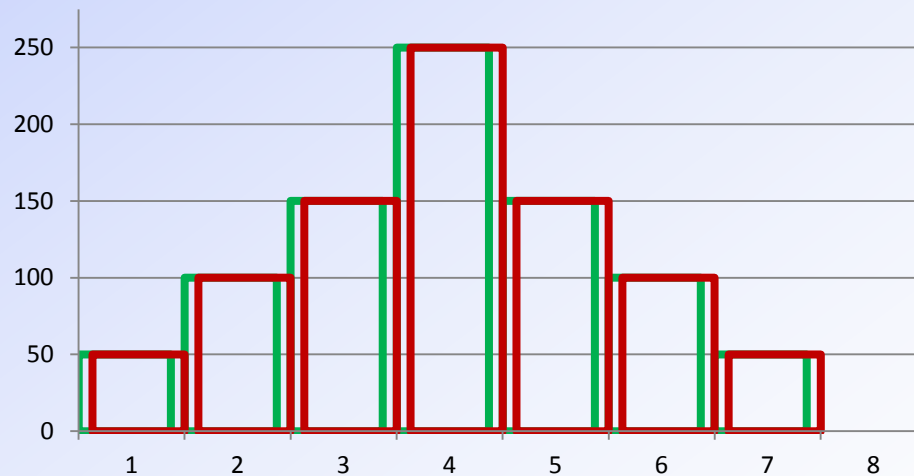
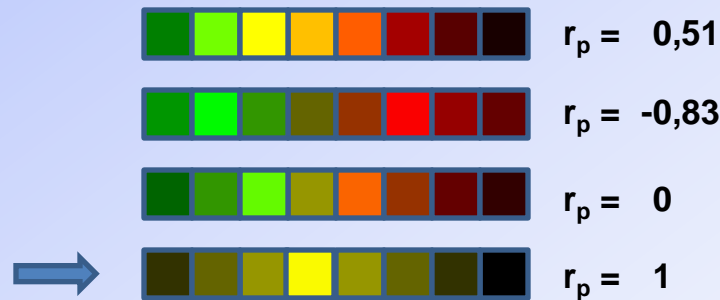
## Image-based Coefficients: Pearson

$$r_p = \frac{\sum((R_i - \bar{R})(G_i - \bar{G}))}{\sqrt{\sum(R_i - \bar{R})^2} \sqrt{\sum(G_i - \bar{G})^2}} = \frac{\text{covariance}(R, G)}{\sigma_R * \sigma_G}$$



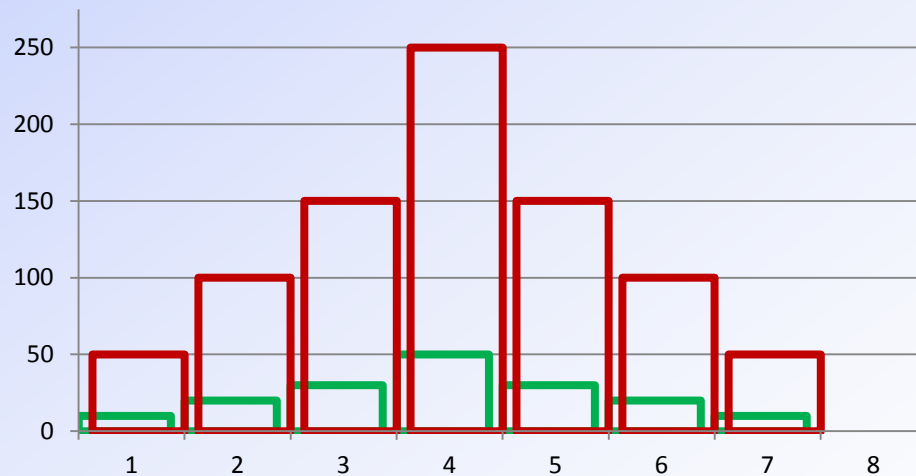
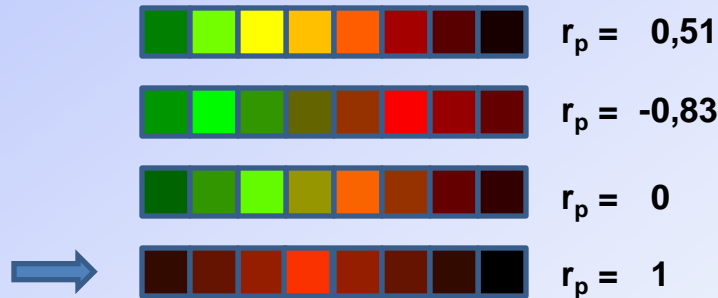
## Image-based Coefficients: Pearson

$$r_p = \frac{\sum((R_i - \bar{R})(G_i - \bar{G}))}{\sqrt{\sum(R_i - \bar{R})^2} \sqrt{\sum(G_i - \bar{G})^2}} = \frac{\text{covariance}(R, G)}{\sigma_R * \sigma_G}$$



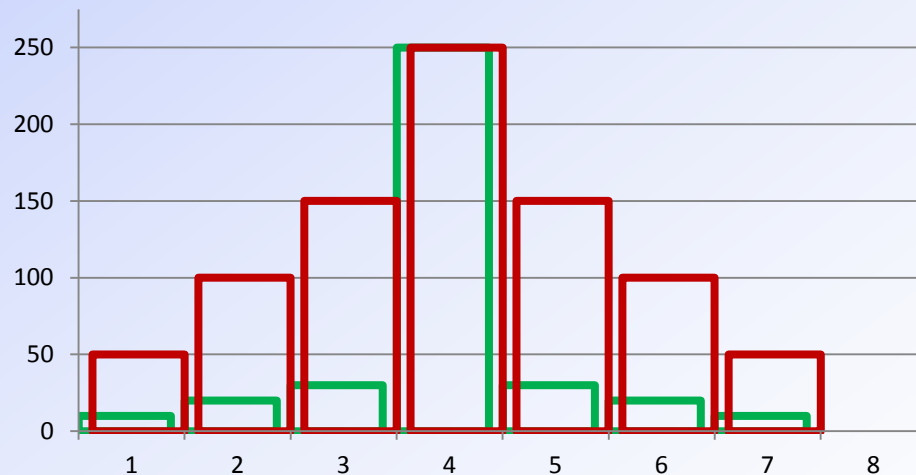
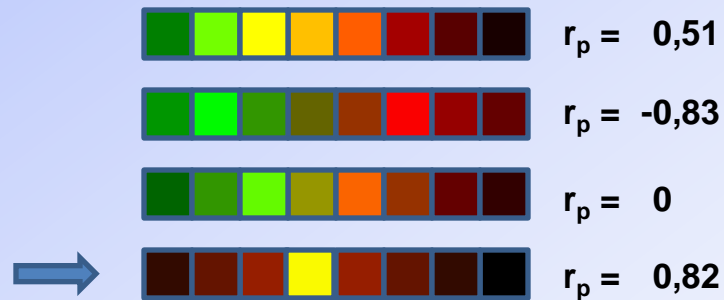
# Image-based Coefficients: Pearson

$$r_p = \frac{\sum((R_i - \bar{R})(G_i - \bar{G}))}{\sqrt{\sum(R_i - \bar{R})^2} \sqrt{\sum(G_i - \bar{G})^2}} = \frac{\text{covariance}(R, G)}{\sigma_R * \sigma_G}$$



# Image-based Coefficients: Pearson

$$r_p = \frac{\sum((R_i - \bar{R})(G_i - \bar{G}))}{\sqrt{\sum(R_i - \bar{R})^2} \sqrt{\sum(G_i - \bar{G})^2}} = \frac{\text{covariance}(R, G)}{\sigma_R * \sigma_G}$$

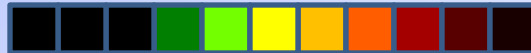




## Image-based Coefficients: Pearson

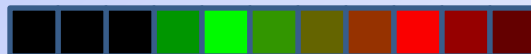
$$r_p = \frac{\sum((R_i - \bar{R})(G_i - \bar{G}))}{\sqrt{\sum(R_i - \bar{R})^2} \sqrt{\sum(G_i - \bar{G})^2}} = \frac{\text{covariance}(R, G)}{\sigma_R * \sigma_G}$$

$r_p = 0,66$



$r_p = 0,51$

$r_p = -0,35$



$r_p = -0,83$

$r_p = 0,37$



$r_p = 0$








$r_p = 0,80$



$r_p = 0,82$

Range: -1 → 1

## Pearson's tops and flops:

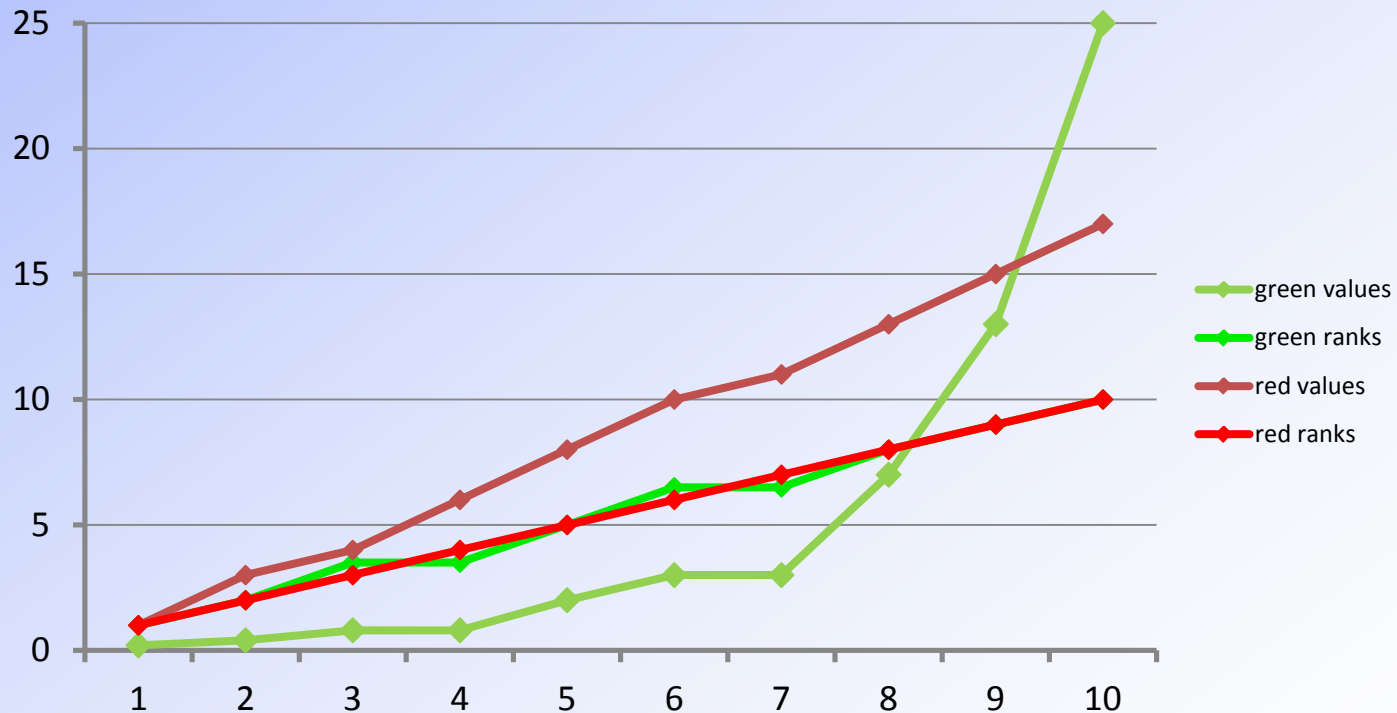
-  Invariant to signal offset
-  Robust against background
-  Invariant to unequal signal strength
  
-  Difficult to interpret
-  Sensitive to ROI size or segmentation
-  Highly sensitive to detector saturation
-  Ignorant of nonlinear relationships

## Image-based Coefficients: Spearman

$$r_s = \frac{\sum((R_r - \bar{R})(G_r - \bar{G}))}{\sqrt{\sum(R_r - \bar{R})^2} \sqrt{\sum(G_r - \bar{G})^2}}$$








Intensity values are converted to ranks:

value	0.2	0.4	0.8	0.8	2	3	3	7	13	25
order	1	2	3	4	5	6	7	8	9	10
rank	1	2	3,5	3,5	5	6,5	6,5	8	9	10



Range: -1 → 1

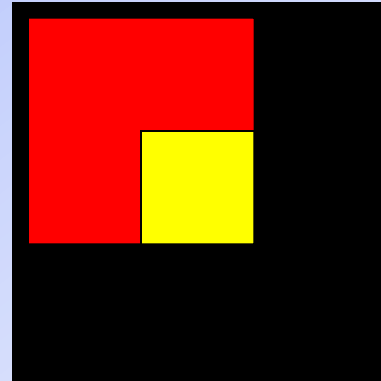
## Spearman's tops and flops:

-  Invariant to signal offset
-  Robust against background
-  Invariant to unequal signal strength
-  Reflects linear + nonlinear relationships
  
-  Difficult to interpret
-  Sensitive to ROI size or segmentation
-  Highly sensitive to detector saturation

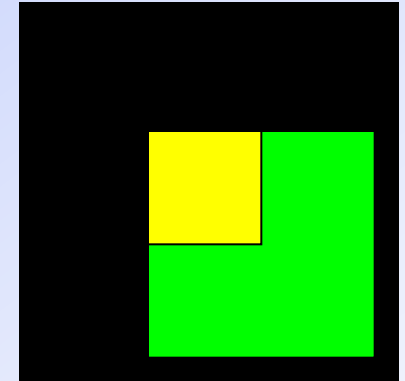
# Intensity-based Coefficients: overlap coefficient

$$r_o = \frac{\sum R_i G_i}{\sqrt{\sum R_i^2 \sum G_i^2}}$$

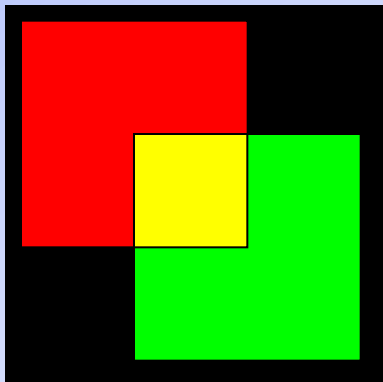
R0 = 0,5



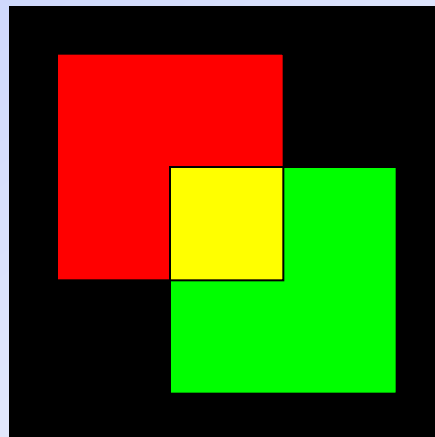
R0 = 0,5



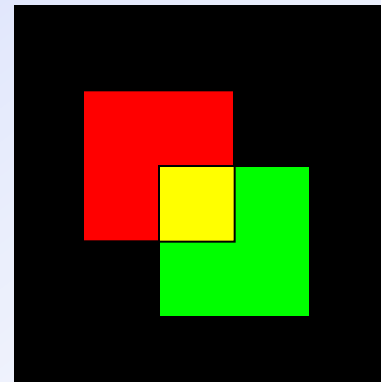
R0 = 0.25



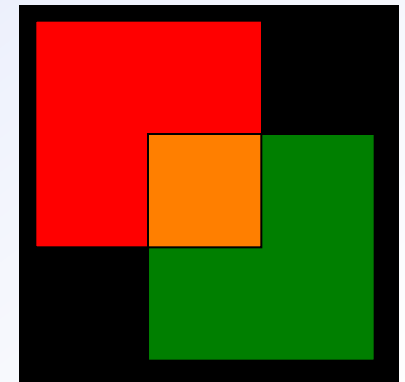
R0 = 0.25



R0 = 0.25



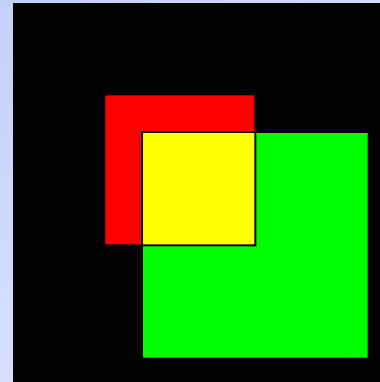
R0 = 0,25



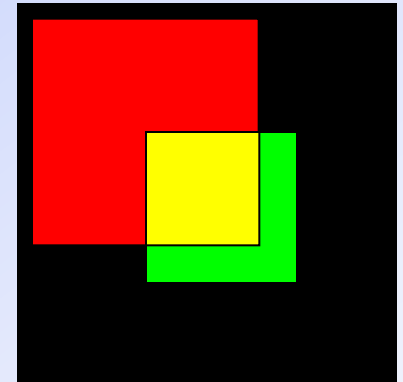
# Intensity-based Coefficients: overlap coefficient

$$r_o = \frac{\sum R_i G_i}{\sqrt{\sum R_i^2 \sum G_i^2}}$$

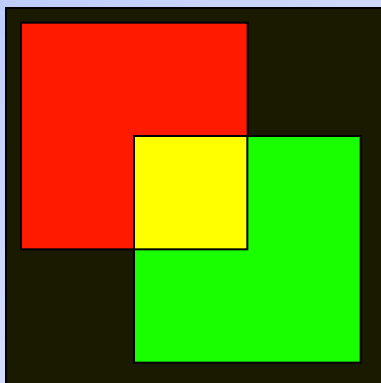
R0 = 0,38



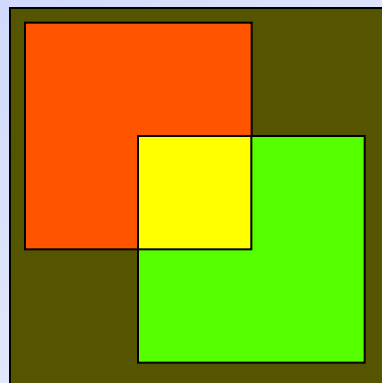
R0 = 0,38



R0 = 0,41



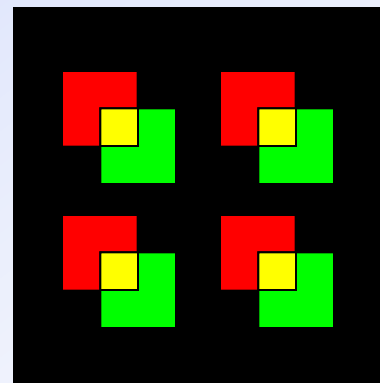
R0 = 0,72



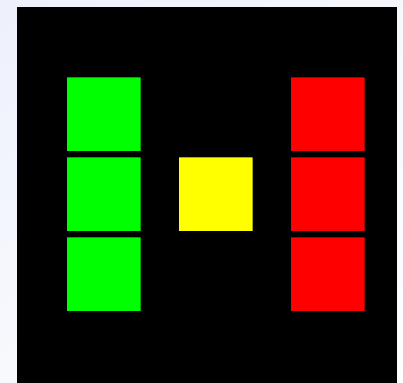
10% Background

30% Background

R0 = 0,25









R0 = 0,25



Range: **0 - 1**

## Overlap coefficient pros and cons:

-  Invariant to ROI size
-  Invariant to unequal signal strength
-  Values show overlap; easier to interpret
  
-  Highly sensitive to background or offset
-  No differentiation of asymmetric overlap
-  Ambiguous values (different structures lead to the same values)

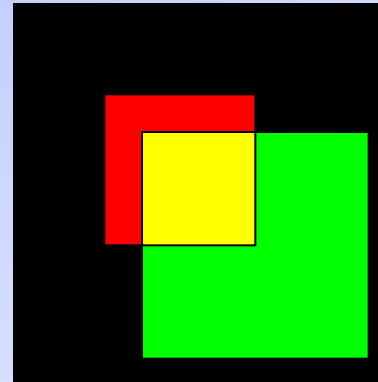
Intensity-based Coefficients: overlap, Manders

$$r_o = \frac{\sum R_i G_i}{\sqrt{\sum R_i^2 \sum G_i^2}}$$

$$k_1 = \frac{\sum R_i G_i}{\sum R_i^2}$$

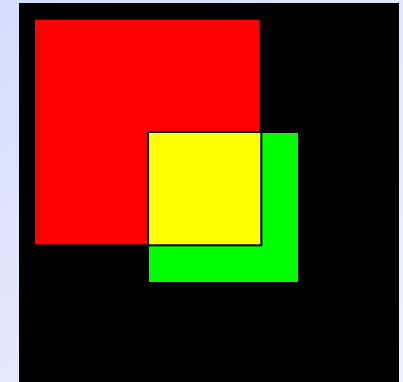
$$k_2 = \frac{\sum R_i G_i}{\sum G_i^2}$$

R0 = 0,38

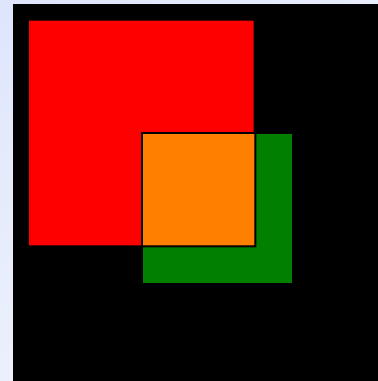


k1 = 0,75  
k2 = 0,25

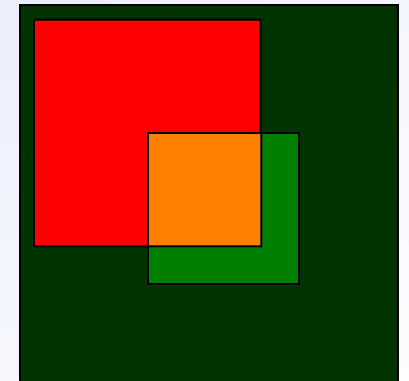
R0 = 0,38



k1 = 0,25  
k2 = 0,75



k1 = 0,13  
k2 = 2,25








k1 = 0,23  
k2 = 1,81

20% Background



Range: **0 - 1**

## Manders k1/k2 tops and flops:

-  Invariant to ROI size
-  Can analyze channel-specific overlap
-  Highly sensitive to background or offset
-  Values depend intensely on relative signal strength
-  Values can be  $>1$ , very difficult to interpret

Intensity-based Coefficients: overlap, Manders

$$r_o = \frac{\sum R_i G_i}{\sqrt{\sum R_i^2 \sum G_i^2}}$$

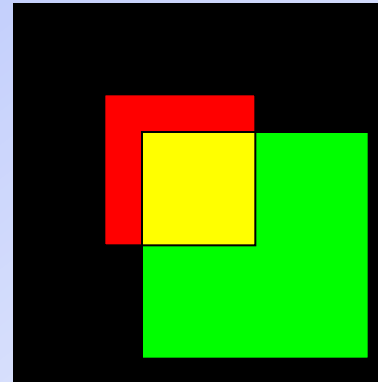
$$M_1 = \frac{\sum R_{i,coloc}}{\sum R_i}$$

$R_{i,coloc} = R_i$  at  
 $G_i > \text{threshold}$

$$M_2 = \frac{\sum G_{i,coloc}}{\sum G_i}$$

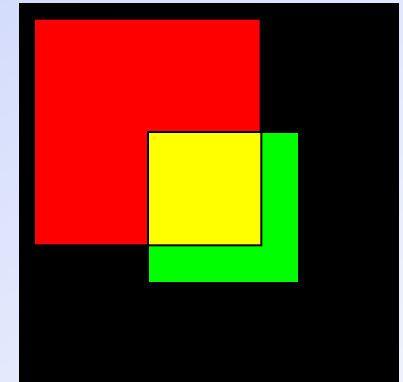
$G_{i,coloc} = G_i$  at  
 $R_i > \text{threshold}$

$R_0 = 0,38$

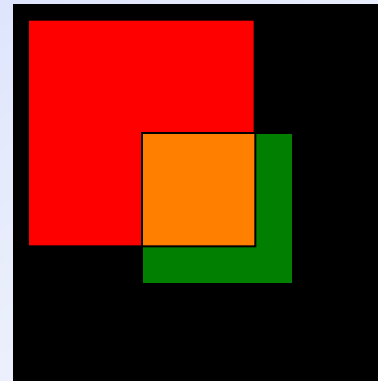


$k_1 = 0,74$   
 $k_2 = 0,25$

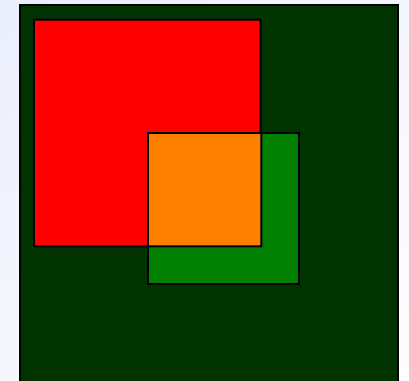
$R_0 = 0,38$



$k_1 = 0,25$   
 $k_2 = 0,56$



$k_1 = 0,13$   
 $k_2 = 2,25$









$k_1 = 0,23$   
 $k_2 = 1,81$

20% Background

Range: **0 - 1**

## Manders M1/M2 pros and cons:

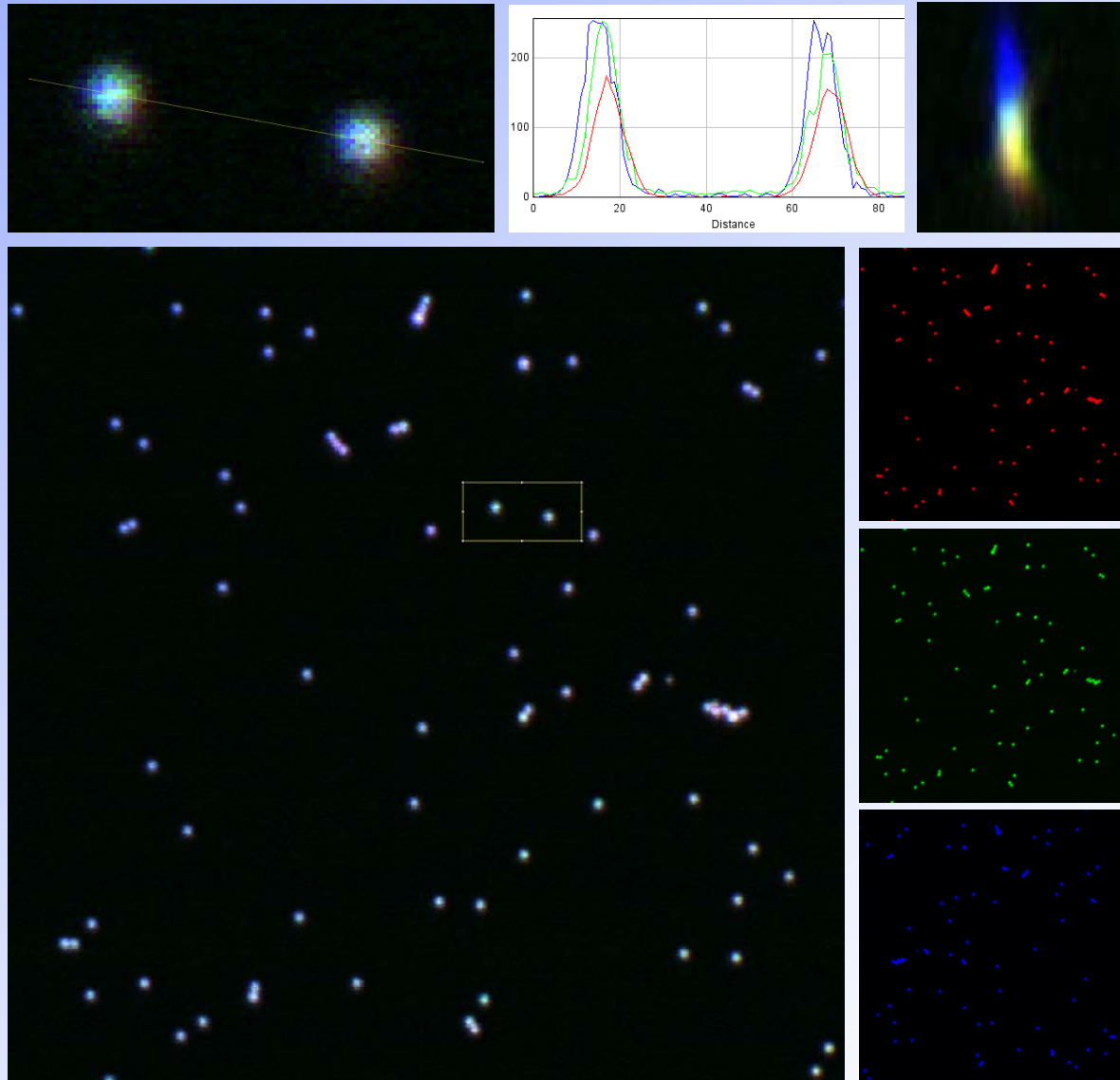
-  Invariant to ROI size
-  Invariant to unequal signal strength
-  Invariant to total signal strength
-  Can analyze channel-specific overlap
  
-  Highly sensitive to background or offset
-  Dependent on segmentation method

## Colocalization coefficients overview

Coefficient	Main weakness / dependent on:	Use for
Pearsons	Insensitive to small but significant changes / ROI size-dependent	Samples with little area variations (e.g. monolayers)
Spearman	As above	As above, with nonlinear dependencies
Overlap coefficient	Insensitive to changes at low intensities / background-dependent	Samples with equal intensities and large variances of covered areas
Manders $k1/k2$	Unlimited range of values / background- and intensity-dependent	nothing
Manders $M1/M2$	Will not work without threshold / background- / threshold-dependent	Everything, will give information about channels independently

- **Crosstalk** leads to false positives in colocalization analysis
- **Chromatic aberration** leads (predominantly) to false negatives in colocalization analysis
- **Clipping** of data due to **detector saturation** leads to changes of intensity patterns, immediately influencing intensity-based coefficients such as Pearson's or Spearman's
- Errors in **background subtraction** alters overlap and Manders  $k_1/k_2$  coefficients
- **Segmentation** influences all colocalization coefficients!

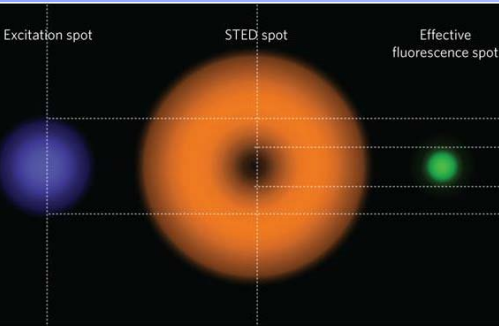
## 2D versus 3D



**If at all possible, always record three-dimensional data for colocalization analysis!**

# Superresolution & other complications

## STED



Colocalization depends on resolution

Increasing resolving power leads to decreasing colocalization coefficients

As image resolution increases, „colocalizing“ structures may be revealed to localize side by side

Colocalization as a concept may have to be replaced by other methods such as nearest neighbour analyses

This might also better reflect non-overlapping localization co-dependencies

